

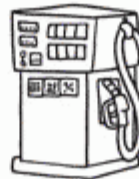
## Companions or Opposites?

*Discriminating between companions and opposites*

Draw a ☺ in the box if the objects are companions (go together). Draw a ☹ in the box if the objects are opposites.


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Try this fun "go together" game with your young learner. Hold up a variety of companion objects; for example, socks and shoes, toothpaste and toothbrush. Then ask your child to indicate a matching pair with a thumbs-up signal and an unmatched pair with a thumbs-down signal.